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# OVERVIEW OF CONSTRUCTION CLAIMS & DISPUTES

(Session W1.1)

"Project controls are all about collaboration and teamwork"





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# INTRODUCTION



#### Introduction

- **▶**Purpose of session to discuss changes & claims
- ➤ Changes & claims inevitable, cannot be avoided
  - **❖**But can be managed & resolved on site
- ➤ Therefore, owners, contractors, designers & CMs must learn fundamentals of contracts & claims
  - **❖Rule No. 1 Claimant <u>must</u>** prove entitlement, causation & damages in order to recover
  - **❖Rule No. 2 Study & read the contract, <u>many times</u>**
  - **❖Rule No. 3** Changes & claims <u>must</u> be dealt with promptly, on the project <u>not</u> left to lawyers at end of job

#### Introduction

- **➤** Changes & claims a fact of life in construction
  - **❖**Engineering & construction an art, <u>not</u> science
  - **❖**Full of human judgement
- **Claims a safety relief valve** −
  - **❖**Needed to allow equitable adjustment clauses of contracts to operate
- **Contractors** − Must learn how to pursue changes & claims properly
- **>** Owners, designers & CMs − Must know how to analyze & resolve changes & claims



#### Introduction

- > Session outlines:
  - **❖**Why & how claims develop
  - **❖**What needed to make persuasive claim
  - How to successfully defend against claims
  - **❖**Offers ideas to help avoid, minimize & resolve claims in order to deter disputes



# **CHANGE ORDERS**



# **Change Orders**

- **➤ Definition of Change Order** 
  - \*"Action by owner or authorized representative directing contractor to construct some portion of the work in a manner different from that described in the plans & specifications for which the contactor or owner may be entitled to an adjustment in contract price &/or time"
- ➤ Change orders occur on <u>all</u> projects, needed to
  - **❖** Accommodate changing owner needs, deal with unforeseen issues, etc.
- **≻**Contracts anticipate changes
  - **Almost all contracts have Changes clause**



# **Change Orders**

- **➤** Why need a Changes Clause?
  - **❖**Under Common Law one party had <u>no</u> right to demand anything other than that which was contracted for, <u>without mutual agreement</u>
- ➤ Changes clause allows owner to order changes without contractor agreement
  - **❖**Cannot afford to have changes "held hostage" until agreement reached with contractor
- ➤ If projects teams <u>not</u> resolve changes promptly more likely to end up with claims & disputes



# **Change Orders**

- **▶**Project changes
  - **❖ <u>Almost always</u>** (95%+) involve <u>cost</u> (additive or deductive)
  - **❖** Frequently involve delay & time related damages
  - **❖**Often involve impact damages lost productivity, idle labor & equipment, overtime work, disruption, etc.
- **➢**Owners, contractors, designers & CMs <u>must</u> learn how to handle all elements of change



# CONTRACTOR CLAIMS vs. OWNERS



#### **Contractor Claims**

- **►** Basic definition
  - **❖Claim** Written demand by one of contracting parties seeking, as a matter of legal right, additional cost &/or time arising under or related to contract
- > Fundamental rule of claims
  - **❖**Standard 3 part test
  - Claimant (whether contractor or owner) must prove
    - **✓** Entitlement
    - **✓** Causation
    - **✓** Damages
- **► Must** prove all 3 to recover first \$\$ &/or day!



#### **Common Causes of Claims**

- ➤ Differing Site Conditions
- Failure to promptly address problems & time extension requests
- Failure to negotiate time extensions & delay, impact costs with changes
- ➤ Defective plans & specifications

- ➤ Inability to mitigate effects of delay
- **≻**Unusually severe weather
- ➤ Acts of government in sovereign capacity
- **≻**Labor strikes
- ➤ Acts of God (Force Majeure events)

Analysis shows inadequate <u>design</u> & improper <u>contract administration</u> leading causes

# **BURDEN OF PROOF**



#### **Burden of Proof**

- **Claimant (owner or contractor)** must prove −
- **►** Entitlement / Liability
  - **Event or circumstance occurred which gives rise to contractual right to adjustment of time &/or money** 
    - **✓ Examples**: Owner caused delay, differing site condition, changes to work, etc.
- **Causation** 
  - **❖** Event caused contractor to do something would <u>not</u> have done <u>if</u> event <u>not</u> occurred
    - ✓ Example: Encounter with unexpected groundwater caused contractor to install & operate a dewatering system on project for 6 months

#### **Burden of Proof**

- **➤** Damages / Quantum
  - **❖**Additional cost &/or time + impact damages & appropriate mark up under contract
- ➤ Burden of proof falls on shoulders of party making claim
  - **Responding party not have to disprove**
- ➤ To recover on claim claimant has <u>obligation</u> to prove <u>all 3 elements</u>
  - ❖If cannot prove all 3, that party will <u>not</u> prevail on claim



# UNIVERSE OF CONTRACTOR CLAIMS



#### **Universe of Contractor Claims**

- **➤ Directed Changes**
- **≻**Constructive Changes
- **➤ Differing Site Conditions**
- ➤ Directed Suspensions of Work
- **≻**Constructive **Suspensions of Work**
- **≻**Force Majeure

- **≻**Delay
- ➤ Directed Acceleration
- **≻**Constructive Acceleration
- **≻**Termination for Convenience
- ➤ Termination for Default

1,000s of causes, only 11 types of claims

#### **Directed Change Claims**

- **➤**Claims arising from owner directed changes
  - Entitlement & causation already established
  - **❖**Claim over <u>damages</u> only cost &/or time + impacts
- > Elements of claim
  - **Owner directed change**
  - **❖**Work added, deleted, changed &/or modified
  - **❖** Discrete cost records to document direct costs claimed
  - **❖**<u>Impact analysis</u> to document soft costs claimed
  - **❖Schedule delay analysis** to document delay & disruption
- ➤ If proven, contractor <u>entitled</u> to recover damages



# **Directed Change Claims**

- ➤ Most often arise when -
  - **Contractors** reserve rights on change orders
  - **❖**When changes performed on <u>time & material basis</u>
  - **\***When <u>unilateral changes</u> issued
- ➤ If owners want to mitigate such claims
  - ❖Negotiate <u>complete</u> scope of work, <u>all</u> costs, <u>all</u> impacts & <u>all</u> delay issues related to change
  - **❖** Add <u>waiver of claim</u> language to each change order
- Consult with legal counsel on waiver clause language for change orders

- **≻**Constructive Changes
  - **❖**Result from owner actions that have unintentional effect of requiring contractor to do more than required by contract & results in added cost &/or time
- >"Constructive" means -
  - \*"...a change implied in law by the conduct of the parties rather than their words ... a change order that arises from the operation of law to avoid an injustice..."
- **➤** Unintended or accidental change
  - **❖**Not result of owner issued change order



- **➤** Causes of constructive changes
  - **Contract language interpretation**
  - **Owner inspection actions** 
    - **✓** Overinspection
    - ✓ <u>Underinspection (??)</u>
  - **❖**Non-disclosure of information
    - ✓ "Superior Knowledge" of owner, not revealed to bidders
  - **Constructive** acceleration



- **➤** Defective Specifications
  - **❖**Errors = specified, drawn incorrectly
  - **❖**Omissions = not specified, not drawn
  - **Ambiguous Specifications** =
    - ✓ Can be read differently by different people
    - ✓ Contractor relied on own interpretation when bidding
    - ✓ If do what owner insists, cost more \$\$ &/or time
  - **❖**Conflicts = drawn, specified differently
  - **❖**<u>Impossibility</u> = physically impossible
  - **❖**<u>Impracticability</u> = financially unreasonable



- > Elements of claim
  - **❖** Issue <u>not</u> foreseeable at time of bidding
  - **Work exceeded** contract requirements
  - **❖** Notice of change provided to owner
  - **Change actually <u>required</u>** by owner
  - \*Additional cost or time actually incurred
  - Claim damages mitigated
- **►** If proven, contractor entitled to recover damages



# **Differing Site Condition Claims**

- ➤ Differing Site Conditions Latent (hidden) physical conditions encountered at site materially different from conditions indicated in contract documents or conditions normally encountered in work of this type in this area
  - **❖**Most often classified as −
    - ✓ Type 1 Materially different than indicated in bid documents
    - ✓ Type 2 Unknown physical conditions, of unusual nature
    - **Type 3 (?)** − Encounters with hazardous &/or toxic waste

# **Differing Site Condition Claims**

- **Entitlement Basics** 
  - **Condition unforeseeable**
  - **❖**After <u>reasonable</u> "*sight*" investigation
  - **❖**Physical condition
  - **❖**At site
  - **❖** Differing materially
  - **❖**Notice provided in timely manner
  - Owner has duty to investigate promptly
  - **❖**Owner <u>may/may not</u> be obligated to give direction
- ➤ If condition materially different & resulted in additional time &/or costs, contractor entitled to recover

#### **Differing Site Condition Claims**

- ➤ Conditions generally <u>not</u> included under DSC clause
  - **❖**Severe weather
  - Flooding
  - **Business**, labor conditions
  - **❖**Not "physical" conditions existing at time of bidding
- **Conditions** <u>sometimes</u> included under DSC clause
  - **❖** Variations in quantity
  - Conditions arising after contract award
    - ✓ If owner had duty or ability to prevent & failed to do so



#### **Directed Suspension of Work Claims**

- ➤ Directed Suspension of Work Owner direction to stop all or some of work for limited period of time
  - **❖**May suspend work for own convenience
    - ✓ Not required to "justify" directive
- **➤** Why need Suspension clause?
  - **❖**Under common law one party had <u>no</u> ability to stop work of other party without breaching contract
  - **❖**But owner <u>may</u> need to stop work for variety of reasons



#### **Directed Suspension of Work Claims**

- **≻**Owner required to give directive in writing
  - **❖**If give <u>verbal</u> directive, <u>confirm</u> in writing!
- ➤Owner also required to direct "return to work" in writing
  - **❖**If give <u>verbal</u> directive, <u>confirm</u> in writing!
- ➤If work suspended & contractor can prove time & cost impacts, contractor entitled to recover damages
  - **❖**But contractor <u>must</u> prove "*root cause*" of suspension directive <u>not</u> something contractor responsible for!



#### **Constructive Suspension of Work Claims**

- ➤ Constructive Suspension of Work Action or inaction on part of owner that <u>prevents</u> contractor from proceeding with all or some of work
  - **❖**Not directed or intended suspension of work
    - ✓ Accidental, unintended work stoppage
  - **❖**Examples
    - ✓ Delayed approval of submittals
    - **✓** Delayed issuance of change orders
    - **✓** Delays in investigation of DSC
    - **✓** Site or ROW unavailability
    - **✓** Delayed delivery of OFCI items



#### Constructive Suspension of Work Claims

- **➤**To recover, constructive suspension must be
  - **❖**Unforeseeable & unreasonable
  - \*Reasonably under control of owner or someone for whom owner is responsible
  - Timely written notice provided to owner
  - **❖** Suspension must result in impact to contractor's time &/or cost
- ➤ If proven, contractor entitled to recover of damages



# Force Majeure Claims

Force Majeure – Unforeseeable events caused by third party or act of God that <u>neither</u> owner nor contractor could <u>avoid</u> or <u>control</u> & causes <u>project delay</u>

➤ May be natural or manmade – <u>Examples</u>

**Tornadoes** Acts of war or terrorism

Earthquakes Acts of government as sovereign

**Tsunamis** Civil strife

Floods Labor actions

Wildfires Changes in law



#### **Force Majeure Claims**

- **➤** Contracts typically provide list of events
  - \*"Force majeure includes, but is not limited to ..."
  - **Examples**, **not** all inclusive lists **unless** contract states
- **≻**To recover, contractor must
  - **❖**Provide prompt written notice
  - **Demonstrate** 
    - **✓** Event unforeseeable
    - **✓** Beyond their control
    - **✓** Caused time impact to work
- Contracts typically provide for excusable, non-compensable delay time, <u>no</u> money



#### **Delay Claims**

- ➤ Delay Impact to project's critical path resulting in work completing <u>later than</u> contract completion or adjusted contract completion date
  - **❖**Delay clauses typically include
    - ✓ <u>Inexcusable Delay</u> Contractor caused delay <u>No</u> time, <u>no</u> money
    - ✓ Excusable / Non-Compensable Delay Third party or force majeure caused delay Time & no money



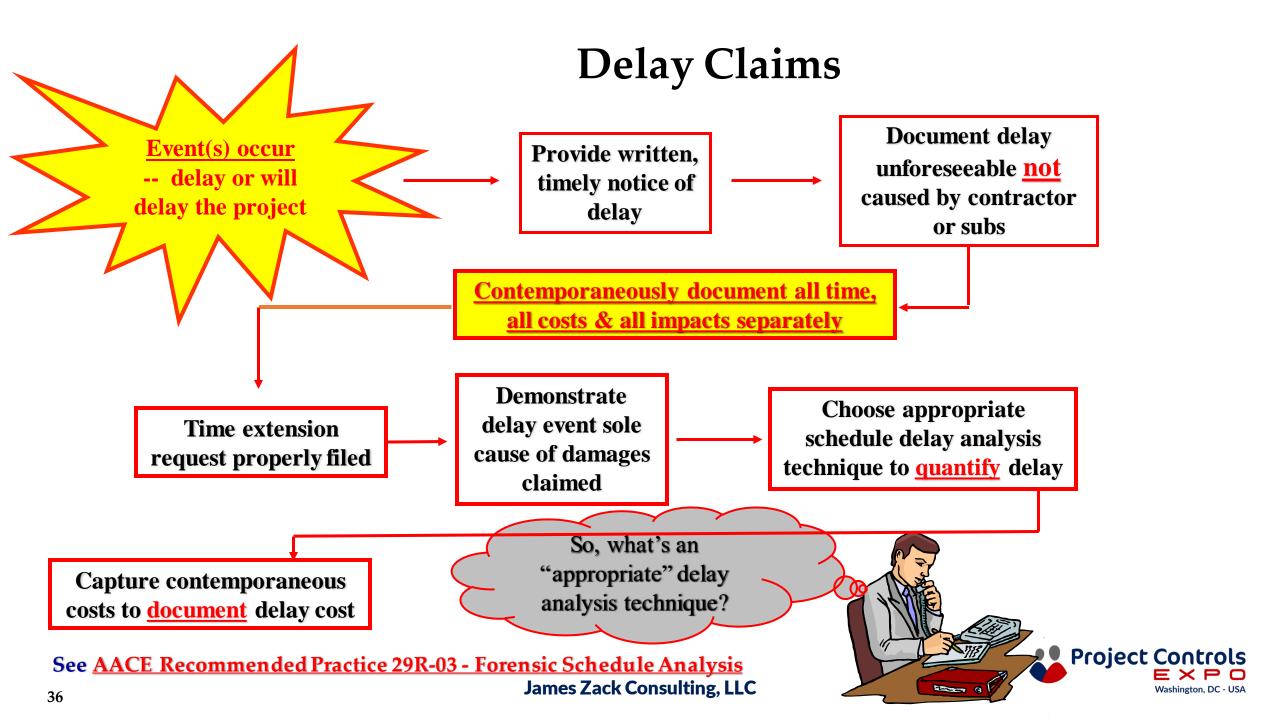
#### **Delay Claims**

- ✓ Excusable / Compensable Delay Owner caused delay Time & money
- ✓ Concurrent Delay Two or more delays occurring at same time either of which would have caused project delay on its own overlapping delays Time, no money



#### **Delay Claims**

- **➤**To recover time & money contractor must prove
  - Prompt written notice provided to owner
  - **❖**Project delay <u>not</u> caused by contractor
    - **✓** <u>Unless</u> asserting concurrent delay
  - **❖**Delay event will / has caused impact to project end date
    - **✓** Document through schedule delay analysis
  - **❖**Document delay (number of days) & cost per day + impact costs
- **➤** Contract provides for recovery of time &/or costs
  - **Exculpatory clauses such as No Damages for Delay or Concurrent Delay is Contractor Delay may prevent** recovery



# **Delay Claims**

- **➤**To perform schedule delay analysis
  - **❖**General starting point <u>examine</u>
    - **✓** Baseline schedule
    - ✓ All schedule updates
    - **✓** As Built Schedule
  - **❖** Determine which activities <u>caused</u> project delay
    - **✓** Analyze for causation
    - **✓** Review for notice of delay
    - **✓** Document cause & effect of delay
- ➤ If can prove delay <u>not</u> caused by contractor, contractor entitled to recover delay & delay damages per terms of contract – time &/or money

# **Delay Claims**

- Four basic types of <u>retrospective</u> schedule delay analysis
  - **❖** As Planned vs. As Built
  - **❖Impacted As Planned**
  - Collapsed As Built
  - **Schedule Windows** (slice in time analysis)
- ➤ All technique works, <u>but</u>
  - **❖**Some "*frowned on*" in litigation
  - Some better suited for different purposes
- ➤ Contractor must select most effective technique based on documentation & forum
  - **❖**<u>Unless</u> contract specifies methodology



#### **Directed Acceleration Claims**

- ➤ Directed acceleration Owner direction to complete work earlier than required under contract or earlier than scheduled
  - **❖**Entitlement & causation shown damages must be proven
- **≻Owner's authority** 
  - **\***Typically found in Changes clause provided clause allows owner to change "time of performance"



#### **Directed Acceleration Claims**

- ➤ If directed to accelerate work
  - **❖**Treat directive as Change Order
  - **❖** Make certain directive in writing
  - **❖**Prepare acceleration plan & submit to owner
  - Track all time & cost impacts discretely to prove damages



#### **Constructive Acceleration Claims**

- ➤ Constructive Acceleration Owner action or failure to act that inadvertently causes contractor to complete work earlier than required or should have been required
- >Examples
  - Change orders issued without time extensions
  - **\***Failure to grant time extensions <u>until end of project</u>
  - \*Refusal to grant time extensions until contractor "needs more time"



#### **Constructive Acceleration Claims**

- ➤ Owners frequently reluctant to grant time extensions early in project
  - \*"What if contractor makes up the time later?"
- **➤**To recover contractor must prove
  - **❖** Excusable delay occurred <u>not</u> need to be compensable
  - **❖**Notice of delay & time extension request filed
  - **❖** No time granted or only partial time extension granted
    - ✓ Or silence after reasonable time a <u>deemed denial</u>
  - **Owner directs** on time completion or threatens action
  - **❖ Notice** of constructive acceleration filed
  - **Contractor accelerates & documents** all costs & impacts



#### **Termination for Convenience Claims**

- ➤ Termination for Convenience (T4C) Action by owner to end, in whole or in part, work of project due to no fault of contractor
- **▶** Reasons for T4C
  - **❖**Owner needs change
  - **❖**Project financing no longer available
  - Project no longer needed
- **➢**Owner <u>not</u> required to justify T4C
- Contractor must stop work <u>as directed</u> & prepare T4C <u>proposal</u> for submittal to owner



#### **Termination for Convenience Claims**

- >T4C clauses typically provide payment for
  - **❖** Work done to date
  - **❖** Materials delivered & stored on or near site
  - **\***Restocking charges
  - **❖** Labor & severance pay
  - Shutdown & demobilization costs
  - **❖**Profit on work completed to date
  - **❖** May also include legal & claim preparation costs
  - **❖**But, generally <u>no</u> unabsorbed overhead, anticipated profit
- Read T4C clause <u>carefully</u>, follow requirements <u>carefully</u>

+ mark up



#### **Termination for Default Claims**

- ➤ Termination for Default (T4D) Action by owner to "fire contractor" due to "material breach of contract" by contractor
  - **❖**Examples
    - ✓ Failure to mobilize to site & start work
    - ✓ Failure to man project to complete work on time
    - **✓** Consistent quality of work disputes
    - ✓ Substantial failure to follow safety rules
- ➤Owner must provide "cure notice" in writing
  - **❖** Detailed list of material breaches
  - **❖** Allow contractor specified time to cure or propose plan to cure breaches 

     Projection of the propose plan to cure breaches

#### **Termination for Default Claims**

- **➢Owner must have "clean hands" to sustain T4D**
- **➤**Owner should also notify contractor's surety
- ➤ If owner calls on surety to complete work
  - **❖**Surety entitled to all of contractor's defenses
  - **❖**Surety most often selects follow on contractor
- ➤ Both owner & contractor <u>must</u> follow all provisions of T4D clause

Consult with legal counsel <u>before</u> sending cure notice & <u>before</u> deciding to default contractor

# OWNER CLAIMS vs. CONTRACTORS



#### **Owner Claims**

- ➤ Late Completion Damages Damages allowed under contract should contractor complete work late without contractual excuse
  - **❖** Actual Damages Documented damages actually incurred by owner due to project late completion as listed in contract
    - ✓ Examples
      - Continued project management & financing costs
      - **\***Lost revenue
  - **❖**<u>Liquidated Damages</u> − <u>Stipulated amount</u> on daily basis agreed to in contract
    - ✓ Estimate of damages owner likely to incur <u>if</u> work completed late as estimated by owner <u>at</u> <u>time of bidding</u>



#### **Owner Claims**

- **▶ False or Fraudulent Claims Claims based on known misrepresentations or falsified records** 
  - **❖**U.S. Federal government & 25 States & some municipalities have False Claims Statutes
  - **❖** California False Claims Act − Cal. Gov't Code §§12650
- **▶** Design Deficiency or Standard of Care Claims
  - Claims arising from "negligent" design or failure of designer to meet standard of care for professionals performing design work on this type of project, in this area & time



#### **Owner Claims**

- ➤ Consequential Damages Indirect or unforeseeable damages resulting from action or lack of action & not in contemplation of parties at time of contract award
  - **❖**<u>Typically</u>, contracts have a Consequential Damages clause <u>prohibiting</u> recovery of such damages, but some may be allowed if provided for in contract
- ➤ Other damages <u>may</u> be recoverable <u>if</u> set forth in contract documents



# **DAMAGES**



# Damages - General

- ➤ Damages must be proven with "reasonable degree of specificity"
  - **Pure estimates unlikely to prevail**
- > Delay damages typically require
  - **❖**Proof of <u>critical path impact</u> & cost of <u>day of delay</u>
- >Impact damages usually require
  - Productivity loss study
- **➤** Damages generally fall into –

Direct Cost	Impact Costs
Indirect Costs	Other Damages - Contractor
<b>Delay Costs</b>	Other Damages - Owner



#### **Direct Costs**

- > Costs incurred as direct result of claim
  - Generally, "hard dollar costs" or "costs of performing extra work"
- **Examples** 
  - **Labor including fringes & taxes**
  - **\***Material
  - **\***Equipment
  - Subcontractor costs
  - **❖**Storage & laydown area costs



#### **Indirect Costs**

- Costs not allocable to specific items of direct work
  - **❖**May or may <u>not</u> be time related
- **Examples** 
  - **❖**Field office overhead (FOOH)
    - ✓ Project management staff
    - **✓** Superintendents
    - ✓ Site office & equipment
    - **✓**Temporary utilities & security
    - ✓ Maintenance & clean up
    - **✓**Project vehicles
    - ✓ Laydown & maintenance area
    - ✓ Mobilization & demobilization



#### **Indirect Costs**

- **❖**Home Office Overhead (HOOH)
  - **✓** Corporate management
  - ✓ Accounting, HR & other home office staff
  - **✓** Engineering
  - **✓** Estimating
  - **✓** Home office & equipment
  - **✓** Corporate insurance
  - √ Central equipment yard
- **\***HOOH (<u>Eichleay Formula</u>) controversial on public projects
  - ✓ May/may not be accepted in court
- **✓** Consult with legal counsel



# Other Delay / Impact Costs

- Examples of other contractor delay costs
  - **❖**Idle equipment
  - **❖**Idle labor
  - **❖** Additional or extended storage costs
  - **\***Escalation costs of labor, materials & equipment attributable solely to compensable delay
  - **Labor impact costs** 
    - ✓ Added cost of work in winter period or work after increased labor rate changes if work would have been completed prior to events but for the owner caused delay



#### **Impact Costs**

- Costs associated with non-critical path delays that cause productivity loss, impact unchanged work &/or cumulative impact
- **▶**Productivity loss <u>may</u> be claimed using
  - **Activity total costs (planned vs. actual costs)**
  - **❖**Measured Mile Analysis (unimpacted productivity vs. impacted productivity)
  - **❖Industry standards (actual vs. industry standard)** 
    - **✓ See** AACE Recommended Practice 25R-03 <u>Estimating Lost Labor Productivity in Construction</u> <u>Claims</u>



# Other Contractor Damages

- Assuming costs <u>not</u> excluded in Consequential Damages or other contract clauses, other contractor damages <u>may</u> include
  - **❖**Bond & insurance costs
  - **❖**Loss of contract bonus
  - **Lost profits due to restricted bonding capacity**
  - **❖**Interest costs
  - Legal fees
  - Claim preparation costs
  - Currency conversion losses



#### **Owner Delay Costs**

- > Examples of owner delay costs
  - **❖**Loss of use
  - **❖**Lost rental income
  - Lost profits
  - **❖**Delay in proceeds of sale
  - **❖**Increased, extended financing costs
  - **Extended general conditions &/or other personnel costs**
  - **❖**Increased storage costs
  - **Extended professional fees**



# Other Owner Damages

- **►** May also include
  - **❖**Repair or replacement cost of defective work
  - Costs to complete project
  - **❖**Re-procurement costs in event of Default Termination
  - **Extended warranty costs**
  - Third party claim costs
- ➤ Owner should list costs in Actual Damages clause or include in Liquidated Damages calculation



# CLAIMS & PROJECT DELIVERY METHODS



#### General

- >Claims may arise on any project delivery method
  - **❖**No such thing as "bullet proof" contract
  - **❖**Only way to avoid <u>all</u> claims
    - •Do not build the project!
- ➤ Some delivery methods reduce likelihood of claims
  - **❖**But claims possible whenever risk allocation in contract inconsistent with parties' abilities to control & manage such risks
- ➤ Some currently used alternative project delivery methods include –



- **►** Unit Price
  - Owner provides detailed list of units to be installed, bidders provide cost/unit
  - **❖**Summed costs = Lump Sum Contract price
  - **Quantity Variation** clauses provide for changed costs & all other form of claims available
- **Design** − Bid − Build −
  - **❖**Owner issues fully designed plans & specifications & bidders provide hard dollar, low bids
  - **❖Firm Fixed Price or Lump Sum contract results**
  - Contractors entitled to all types of claims



- **Design** − Build −
  - **❖**Design-Build contractor completes design based on owner's design program & constructs project
  - **❖**Most claims <u>other than</u> defective design still exist in contract
  - **❖**However, owner still responsible for front end information
- **►** Fast Track Construction
  - Construction starts on early portions of work prior to design completion
  - **❖Owner's risk is <u>coordination of interfaces</u>** between design packages **▲**

- **►** <u>Multiple Prime Construction</u>
  - **❖**Owner contracts with <u>independent prime contractors</u> (by trade or project phase) to speed up project delivery & save cost
  - **❖** Since no *Privity of Contract* between independent primes, whenever one prime impacts another prime, they pursue recovery from owner − changes & delays
- **►** Construction Management at Risk (CM@R)
  - CM@R retained early to provide input to design
  - **As design nears completion CM@R provides Guaranteed Maximum Price (GMP) to complete all**work
  - ❖Once GMP signed, contractor entitled to <u>all</u> claim types



- ► Integrated Project Delivery (IPD)
  - **❖**Three party contract between owner, designer & contractor
  - Typically works through Limited Liability Corporation
  - **\***Establishes risks & responsibilities for each with gain & pain sharing clause & "waiver" of claims between parties
    - ✓ Except for claims arising from "gross negligence" or "willful misconduct"
    - ✓ If allegation proven, all types of claims available



- **Public Private Partnerships (P3)** −
  - **❖**Typically design-build approach with developer (contractor) team financing project rather than owner under financing & operating agreement
  - **❖**<u>All</u> types of claims available under delivery method



CLAIM
PREPARATION
&
ANALYSIS



#### **Phase 1 – Entitlement & Causation Analysis**

- Each issue identified separately?
- ➤ Identify & evaluate applicable contract language
- **▶** Determine <u>contractual entitlement</u> & <u>causation</u>
- Establish issue files of all related documents
- ➤ Analyze each issue <u>separately</u>
- ➤ Allocate summary level or ROM costs to each specific issue, if possible, to prioritize further analysis
- ➤ Request / locate additional information, <u>if</u> necessary



# Phase 2 – Delay Analysis

- Examine baseline & all schedule updates in native format
- Compare as planned, updates & as built schedules to determine which activities were delayed & whether concurrent delays occurred
- ➤ Identify periods of delay, disruption &/or acceleration <u>delay notices provided</u>?
- >Associate claim issues with identified delay periods
- > Perform detailed schedule analysis of each
- ➤ Identify party / parties responsible for each delay



# Phase 3 – Damage Analysis

- ➤ Determine <u>direct costs</u> associated with each claim that has entitlement
- ➤ Determine potential <u>indirect</u> & <u>impact costs</u> associated with each issue
- **▶** Determine <u>overhead costs</u> for each issue
- **▶** Prepare damage calculations for each issue



#### Phase 4 – Settlement

- Complete analysis of each issue <u>before</u> starting negotiations
- > Meet with other party to negotiate settlement
- **>** Use independent mediator or 3<sup>rd</sup> party neutral to facilitate negotiations, <u>if needed</u>
- ➤ Once settlement achieved, draft & execute settlement documents with <u>full waiver of further</u> <u>claims</u> language concerning each issue settled

Involve legal counsel in drafting such language



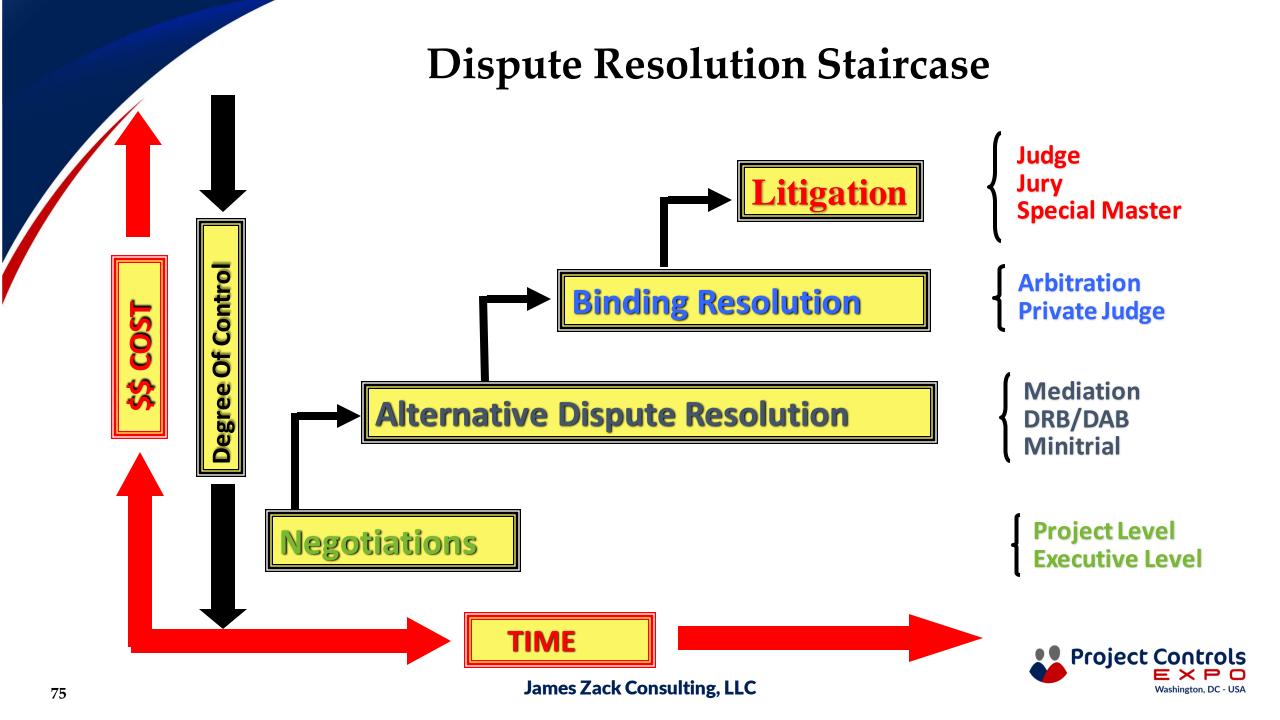
# DISPUTE RESOLUTION METHODS



# **Typical Dispute Resolution Methods**

- **➤** Negotiation
  - **❖**Project level
  - **Executive level**
- **≻**Mediation
  - **❖** Facilitated negotiation with neutral mediator
- **Arbitration** 
  - **❖**Formal process with 3 person panel
  - Decision final & binding
  - **❖**Generally, <u>not</u> subject to appeal
- **►** Litigation
  - **❖**Formal lawsuit in court of competent jurisdiction
- **▶** Other ADR Methods





# **CONCLUSION**



#### Conclusion

- >Claims inevitable
- ➤ Need <u>not</u> end up in arbitration or litigation
- ➤ Good claims management on part of owners & contractors should result in claim resolution on project
- ➤ Provided that
  - Claims well prepared & documented per contract
  - Claims properly analyzed & negotiated
- ➤Owners & contractors need to know how to do both



#### **Questions & Discussion**

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# **THANK YOU**

